STANDING RULES (Policies and Procedures) Nettles Fun in the Sun Bocce Club

Standing Rules Revised 11-16-2023

1. Annual dues are \$5.00 per person. Due by end of March to play full time next year.

- 2. Meetings will be held on 3rd Thursday each month at 12:00 pm (unless there is a conflict).
- 3. Bocce court usage is open to all residents of Nettles Island, subject to scheduling by the Nettles Island Recreation Department.
- 4. All games will be played on Tuesday and Thursday, beginning at 9am. Everyone should arrive 15 minutes early.
- 5. Team names will be chosen by manager(s) and each captain.
- 6. Managers will draw teams at the November meeting. Names for Tuesday and Thursday will be drawn randomly.
- 7. All other eligible players will be considered substitutes for their selected day of play. Substitutes should try to be available to play on their specific day.
- 8. Substitutes will be chosen in a rotating order by seniority.
- 9. Substitutes are required to join the team, the day of play, to observe and learn to measure.(updated 12-2021)
- 10. You will be notified by the team captain of any cancellations (generally resulting from rain or temperature below 55 degrees or wind chill below). All completed games will be counted if play cancelled while playing.
- 11. The team captain will be notified by the team manager from Tuesday and/or Thursday if the team will have a substitute.
- 12. Fun in the Sun Bocce Club equipment is stored in the cabinets at the Bocce courts. Keys are distributed by the President to the Manager(s).
- 13. Designated person chosen by the manager may open the cabinet and put out balls, flags and measuring cans
- 14. No smoking or vaping will be permitted on the courts.
- 15. Always come prepared with proper bocce attire (Fun in the Sun Shirt and Red, Black or Blue pants).
- 16. Members are encouraged to wear their uniform to meetings.

Frame(play at each end of court)

Game(total frames until 10 points is accomplished)

17.Start Frame:

- a. Do Not pick up your ball to play until it is your turn to play. Be ready do not delay the game.
- b. Team on the pool side uses Red balls. Team on riverside uses Green balls. Two players of each color are at each end of court.
- c. Red team always starts play for first game.
- d. After each game the players switch ends of the court. The team that won the game starts play at the opposite end of court. Keep the same order of players.
- e. Beginning of frame decide order of players and remain in that order throughout the game.
- f. Playing out of turn; Penalty player loses turn and ball thrown is taken out. Next team player throws, Each player should play two balls each.
- g. Do not cross the white line; foot fault; **Penalty** player loses turn and ball thrown. Other team throws.
- h. Two tries to throw the pallino allowed; if the ball does not cross the mid-line and goes beyond 4-foot from the back wall (foot Fault line) white 2nd line at the other end. Penalty player loses turn and ball thrown.

- i. If the ball goes out of court, it is dead. Pallino is never dead. If it goes out of court, counted as one throw.
- j. Once pallino is in position, the first team throws their appropriate color ball (red first) toward the pallino.
- k. After second player (green) takes their turn the team furthest from pallino throws the next ball until all balls are all thrown. Each frame, only one team scores. One point given for each bocce ball closest to the pallino.
- l. A can with a string or Oscar is used to determine which color ball is closest to the pallino. Make sure to place the end of the string on the center of the two balls or Oscar at the bottom of the ball. If two different color balls measure the same distance from the pallino, those balls are considered a tie and thrown out. All other balls are measured to determine which color balls are the closest to the pallino and count as points.
- m. Colored balls are DEAD if they hit the back wall (not corners), unless they hit the pallino or another ball; they are immediately taken out of the court.
- n. Frames are played alternately from one end of the court to the other.
- o. The game is consider over when a team scores sufficient points to reach ten (10) points, and all balls thrown by that team. Remaining balls may be thrown by the other team but not necessary.
- p. After each game the players switch ends of the court. The team that won the game starts play at the opposite end of court. Keep the same order of players.
- 18. All players are required to referee and measure or seek assistance.
- 19. <u>Only referees are allowed on the courts</u>. Referees must stand-up and visualize the play (do not remain sitting). Display with flag, which color ball should be thrown next (ball furthest from the pallino)
- 20. On the court the manager makes the final decision when called on by the captain.
- 21. If players have a question on a call made by the referees, they should not argue, but call the captain and ultimately the manager if necessary.
- 22. If the balls or pallino are picked up or moved by anyone before the end of whole game (frame); whole (frame) must **start over**. The rule has been questionable with regard to moving the ball. Fair way to handle is if the ball is kicked, picked up or moved in any way the whole frame is replayed. **Never replace the ball.**
- 23. A gift certificate is purchased by the social director for the winning team, officers, and managers that have completed their years of service. The certificate will be given at the Annual Banquet.
- 24. Luncheons will include current players and substitutes along with paid associate members prior to including guests and non-paid associate members.
- 25. Full time player that misses three (3) consecutive play dates will be on Leave of Absence (LOA) until next season. They may play as a sub when they return that season but will be put back on full time the next season. A sub with the highest seniority will replace the member that is on LOA.

PLAYER, SPECTATOR AND TEAM ETIQUETTE

Besides the rules of Bocce there are also some important unwritten laws which come under the title of Bocce etiquette. Bocce is a social game, a game involving simple politeness and consideration. Everyone will enjoy the game so much more if those standards are maintained. Here are some of the rules which are most important:

- Have FUN
- Be ready to play.
- Talk quietly when standing near bocce courts that are in use.
- Never walk inside a court when game in play.
- Do not dispute the referee.
- Do not bounce or throw the balls.
- Assist the referee when frame is over by reaching inside the court after balls are sent to opposite side and place the balls on the correct side of court.